## **RESOLUTION 22-32**

## RESOLUTION OF THE CITY OF PINSON, ALABAMA

A RESOLUTION ADOPTING THE <u>DIVISION "G" MULTI-JURISDICTIONAL</u>
<u>HAZARD MITIGATION PLAN</u>, IN FULFILLMENT OF THE FEDERAL DISASTER
MITIGATION ACT OF 2000 AND THE LOCAL MITIGATION PLAN
REQUIREMENTS OF THE 44 C.F.R. SECTION 201.6

WHEREAS, The Federal Disaster Mitigation Act of 2000, (DMA 2000) as administered by the Alabama Emergency Management Agency and the Federal Emergency Management Agency (FEMA) provides Federal assistance to local governments to alleviate suffering and damage from disasters, and broadens existing relief programs to encourage disaster preparedness plans and programs, coordination and responsiveness, insurance coverage, and hazard mitigation measures; and,

WHEREAS, as a prerequisite for Alabama Division "G" counties to continue to qualify for FEMA mitigation grant assistance programs, the DMA 2000 requires the plan to be updated every five years and,

WHEREAS, the Division "G" Multi-Jurisdictional Hazard Mitigation Plan has been updated in accordance with FEMA requirements at 44 C.F.R 201.6; and

WHEREAS, the City of Pinson <u>understands</u> that the adoption of this plan determines the eligibility for Local, State and Federal grant funding that could become available before, during or after a disaster occurs within their jurisdiction; and

**WHEREAS**, the City of Pinson participated in updating, the Division "G" Multi-Jurisdictional Hazard Mitigation Plan; and

WHEREAS, the City of Pinson is a local unit of government that has afforded the citizens an opportunity to comment and provide input in the plan and actions in the plan; and

WHEREAS, the City of Pinson has reviewed the plan and affirms that the plan will be updated no less than every five years; and

**NOW THEREFORE, BE IT RESOLVED** that the <u>Division "G" Multi-Jurisdictional Hazard Mitigation Plan</u> is hereby adopted and is immediately made effective.

ADOPTED t	his 6th day of October, 2021
APPROVED	da Cala
ITS:	Mayor
ATTEST:	Marie Turne
ITS:	City Clerk/Treasurer